

**On behalf of Vision Expo, we sincerely thank you for being with us this year.**

**Vision Expo Has Gone Green!**

We have eliminated all paper session evaluation forms. Please be sure to complete your electronic session evaluations online when you login to request your CE Letter for each course you attended! Your feedback is important to us as our Education Planning Committee considers content and speakers for future meetings to provide you with the best education possible.



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**ABO Advance Review**

Thomas Neff MA, LDO, ABO-AC, NCLE-AC  
Thomasneffldo@gmail.com

Presented By:



Visit the Opticon Hub for more information on joining and helping the UOA with there mission to improve Opticianry!

www.Opticians.org

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**Conflict of interest**

□ The speaker, Thomas Neff MA LDO, ABO-AC, NCLE-AC, has no conflicts of interest to disclose.

□ Part of the Speaker Bureau with Mitsui Chemicals

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Conflict of interest

- ▣ The speaker, Thomas Neff MA LDO, ABO-AC, NCLE-AC, has no conflicts of interest to disclose.




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ABO Advance Test Specifications  
New for 2024

- ▣ 1. Optics
  - 30%
- ▣ 2. Ocular Anatomy, Physiology, Pathology, and Refraction
  - 33%
- ▣ 3. Ophthalmic Products
  - 10%
- ▣ 4. Instrumentation
  - 9%
- ▣ 5. Dispensary Protocols and Procedures
  - 10%
- ▣ 6. Laws, Regulations, and Standards
  - 8%




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ABO Masters Program

- ▣ The ABO Master in Ophthalmic Optics designation demonstrates to the public and colleagues that an individual has attained a superior level in ophthalmic dispensing.
- ▣ Any Optician who is currently Advanced Certified by the American Board of Opticianry for at least one complete three-year renewal cycle and satisfies one of two additional qualifications is eligible to apply for this designation.
- ▣ Today 10:30am: Panel discussion: Masters Designation hosted by Cira Collins in the OptiCon Hub




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**ABO Masters Program**

Have written two published ABO-approved Advanced Level III articles

OR

An ABO-approved speaker with two ABO-approved Advanced Level III Courses, or

OR

Have one published ABO-approved Advanced Level III article AND one ABO- approved Advanced Level III Course for which you are the ABO- approved Speaker.

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**ABO Advance Review  
Domain 1 Part 2**

Thomas Neff MA, LDO, ABO-AC, NCLE-AC

Presented By:

**UOA**  
**United Opticians  
ASSOCIATION**  
Representing Contact Lens and Specialty Opticians since 1958

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**Domain 1 Tasks  
Ophthalmic Optics Part 2**

- i. Optics - 30%
  - i. Various lens materials
  - ii. Effect of changes in base curve and thickness
  - iii. Calculating prismatic effects
  - iv. Effect of lens materials and design on thickness, weight, and dispersion (e.g., aspheric, digital surfacing)
  - v. Lens options for various occupations and other lifestyle activities
  - vi. Usable accommodation and the range of vision with various lens powers
  - vii. Neutralization of lenses
  - viii. Ophthalmic Formulas

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<ul style="list-style-type: none"> <li>• <b>Focal Length</b> <math>D = \frac{1}{f \text{ meters}}</math></li> <li>• <b>Horizontal Decentration</b> <math>\frac{FPD}{2} - \text{Mono PPD} = HD</math></li> <li>• <b>Vertical Decentration</b> <math>OC - \frac{B}{2} = VD</math></li> <li>• <b>Minimum Blank Size</b> <math>MBS = ED + (2 \times \text{Mono Dec})</math></li> </ul>	<ul style="list-style-type: none"> <li>• <b>Nominal Lens Power</b> <math>F_T = F_1 + F_2</math></li> <li>• <b>Index Formula</b> <math>N = \frac{\text{Speed of light in air (186,000mps)}}{\text{speed of light in medium}}</math></li> <li>• <b>Vertex Compensation</b> <math>Dc = \frac{dD^2}{1000}</math></li> <li>• <b>Prentice Rule</b> <math>\Delta = \frac{dD}{10} \quad d = \frac{\Delta \times 10}{D} \quad D = \frac{\Delta \times 10}{d}</math></li> </ul>
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<ul style="list-style-type: none"> <li>• <b>Sagittal Formula For Thickness</b> <math>\text{Sag} = \frac{n-1}{D} \left[ \sqrt{\left(\frac{n-1}{D}\right)^2 + \left(\frac{d}{2}\right)^2} - \left(\frac{d}{2}\right) \right]</math></li> <li>• <b>Sagittal Formula for Thickness Approximation</b> <math>\text{Sag} = \frac{(d/2)^2 \times D}{2000(n-1)}</math></li> <li>• <b>Resolving Prism</b> <math>V = (P)(\sin a)</math> <math>H = (P)(\cos a)</math></li> <li>• <b>Resultant Prism</b> <math>P = \sqrt{H^2 + V^2}</math> <math>a = \tan^{-1} \left( \frac{V}{H} \right)</math></li> </ul>	<ul style="list-style-type: none"> <li>• <b>Martins Lens Tilt</b> 2 Degrees for every 1 mm is lowered <math>S' = S \left[ 1 + \frac{(\sin \alpha)^2}{2n} \right] \quad C' = S'(\tan \alpha)^2</math></li> <li>• <b>Oblique Powers at 90 &amp; 180</b> <math>\text{Power @ 90} = (\sin(\text{AXIS}))^2 * \text{CYL} + \text{SPH}</math> <math>\text{Power @ 180} = (\sin(\text{AXIS}))^2 * \text{CYL} + \text{SPH}</math></li> <li>• <b>Specular Magnification</b> <math>SM = \left[ \frac{1}{1 - \frac{t}{n} D_1} \right] \left( \frac{1}{1 - hD} \right)</math></li> </ul>
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History of Spherical Lens Design

- ▶ Biconvex
- ▶ Biconcave
- ▶ Plano Convex
- ▶ Plano Concave
- ▶ **Meniscus**

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**Aberrations**

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**Chromatic VS monochromatic**

**Chromatic**

**Chromatic Abberation**

**Dispersion of white light into individual colors**

**Through prism**

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**Aberrations**



**More dispersion for some materials than others**

**Inverse of the amount of Dispersion = abbe**

**Therefore, for Abbe, HIGH number is less dispersion**

**Low number is MORE dispersion**

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**Abbe Value**

White light is composed of the visible spectrum of wavelengths each corresponding to a different color. When light enters a prism it is bent toward the base of the prism.

Shorter wavelengths (e.g., violet) are bent at a greater angle than longer wavelengths (e.g., red).

Since a lens can be likened to two prisms (apex to apex for a minus lens and base to base for a plus lens), light passing through a lens has a tendency to separate into its respective colors as its varying wavelengths are focused at differing points.

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### Index of Refraction and Abbe Value

MATERIAL	INDEX	ABBE VALUE
Crown Glass	1.523	54
High Index Glass	1.60	42
High Index Glass	1.70	18
Plastic CR-39	1.49	58
Mid Index Plastic	1.54	47
Mid Index Plastic	1.56	36
High Index Plastic	1.60	24
High Index Plastic	1.66	12
Trivex	1.53	43
Polycarbonate	1.58	30

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### Aberrations



**Chromatic aberration is a function of MATERIAL.**

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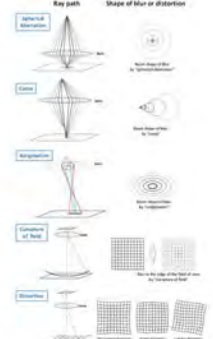
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### Achromatic Abberations

- 5 seidel abberations
  - Spherical Abberation
  - Coma
  - Marginal/Oblique Astigmatism
  - Curvature of Field
  - Distortion

Ray path

Shape of blur or distortion



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
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**Achromatic Abberations**

- 5 seidel abberations
  - Spherical Abberation
    - Not generally a big deal due to pupil size
  - Distortion



Pincushion  
Plus lenses



Barrel  
minus lenses

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**Nominal Power Formula (Thin Lens)**

$$F_T = F_1 + F_2$$

- ▶  $F_T$  = The effective, vertex or lensometer power of the lens in diopters
- ▶  $F_1$  = The power of the front curve (BC) in diopters
- ▶  $F_2$  = The power of the back surface power in diopters

▶ **Example:**

- ▶ Front surface (BC) = +6.00D
- ▶ Back Surface = -4.00D

▶ Nominal Power = +6.00 + (-4.00) = +2.00D

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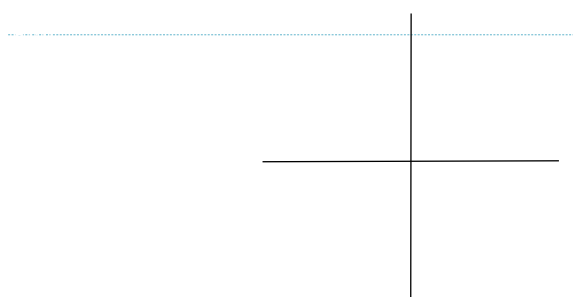
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### Oblique Cylinder Power

- TO DETERMINE THE PORTION OF CYLINDER POWER AWAY FROM THE AXIS
- 90 DEGREES = FULL CYLINDER POWER
- 60 DEGREES = 75%
- 45 DEGREES = 50%
- 30 DEGREES = 25%
- 0 DEGREES ( at axis ) = 0%
- Works in either direction

-2.50 -2.00 @ 030

1. Use axis to know percentage of cylinder power to use
2. Use percentage and multiply into cylinder power.
3. Take percentage of cylinder power and add to sphere power.

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### Oblique Cylinder Power

What is the power at 180 and 90 for following Rx's:

-3.00 -1.00 x 055

Power @ 90  
 $Power @ 90 = (\sin(35)^2 \times 1.00 + 3.00)$   
 Power @ 90 = 3.33 (3.37)

Power @ 180  
 $Power @ 180 = (\sin(55)^2 \times 1.00 + 3.00)$   
 Power @ 180 = 3.67 (3.62)

$Power @ 90 = (\sin(Axis)^2 * CYL + SPH)$   
 $Power @ 180 = (\sin(Axis)^2 * CYL + SPH)$

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# Prism

- Measurement
- Patient Problems
  - Base Down
  - Base Up
  - Base In or Out
- Decentration to obtain prism
- Slab Off
- Image Jump

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# Prism

- Excessive Base Down:**
  - Bottom of bowl
  - Floor looks concave
  - Looking / Walking UP hill
  - Objects TALLER/looking up at objects
- Excessive Base Up:**
  - Top of ball/mound
  - Floor is convex
  - Looking / Walking DOWN hill
  - Objects SHORTER/ looking down at objects
- Excessive Base In or Base Out:**
  - May cause the wearer to see horizontal objects as high at one end and low on the other
  - The too high side will always be towards the apex.

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# Prism Measurements

One prism diopter = Deviate light by 1 cm over 1 m

Think triangles

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**Prism Measurements**

- One prism diopter = Deviate light by 1 cm over 1 M
- Think triangles
- So if NOT 1 PD

The diagram shows a yellow triangular prism labeled '3 Δ'. A red horizontal line represents the incident light. After passing through the prism, the light is deviated downwards. A dashed red line extends from the original path. At a distance of 1 M, the light is deviated 3 cm from the dashed line. At a distance of 2 M, the light is deviated 6 cm from the dashed line.

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**Prism Measurements**

- One prism diopter = Deviate light by 1 cm over 1 M
- Think triangles
- So if NOT 1 PD

The diagram shows a yellow triangular prism labeled '2 Δ'. A red horizontal line represents the incident light. After passing through the prism, the light is deviated downwards. A dashed red line extends from the original path. At a distance of 0.5 M, the light is deviated 1 cm from the dashed line. At a distance of 1 M, it is deviated 2 cm. At a distance of 2 M, it is deviated 4 cm.

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**Prism Measurements**

How much does a 3 Δ deviate light at:

1 M = 3cm  
 2 M = 6cm  
 3 M = 9cm

0.5M = 1.5 cm

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So simply put your Prism diopters in a Fraction form (over 1)

$3 \Delta = 3/1$

- That is essentially your fraction/ or ratio. (3cm/1M)

If a question asks how much is deviated:

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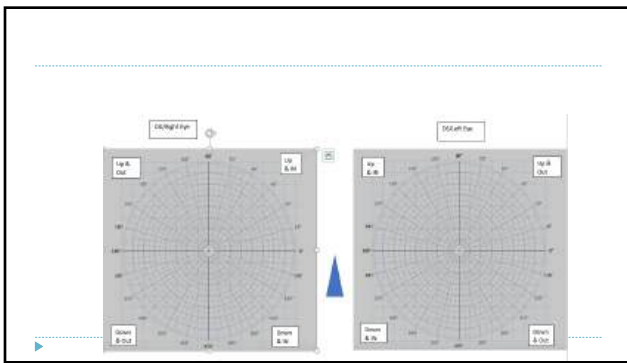
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**Prentice's Rule**

□ The prismatic effect of a lens on rays of light that pass through it at points other than it's optical center is equal to the product of the the dioptric power of the lens and the distance in centimeters from the optical center to the point of passage.

$$\Delta = \frac{dD}{10} \quad d = \frac{\Delta \times 10}{D} \quad D = \frac{\Delta \times 10}{d}$$

- $\Delta$  = prismatic effect
- D = Lens BVP (in D)
- d = distance from OC (in mm)

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Examples

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$$\Delta = \frac{dD}{10} \quad d = \frac{\Delta \times 10}{D} \quad D = \frac{\Delta \times 10}{d}$$

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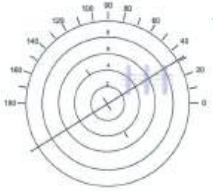
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**RESULTANT PRISM**

EXAMPLE:  
Based on the following parameters OD PL 3Δ BU & 5Δ BI  
What is the resultant prism?

$$P = \sqrt{H^2 + V^2}$$

$$a = \tan^{-1} \left( \frac{V}{H} \right)$$


In this example:  
a.  $H = 5$ ,  $V = 3$ ,  $P^2 = 5^2 + 3^2 = 34$ , and  $P = \sqrt{34} = 5.8^{\Delta}$ ,  $\tan a = 3/5 = 0.6$ , and  $a = 31^{\circ}$   
(Use the **tan<sup>-1</sup>** key.)  
b. Since  $31^{\circ}$  is between 0 and 90, which is what we wanted, the resultant prism is  $5.8^{\Delta} @ 31^{\circ}$ , or  $5.8^{\Delta} BU \& I @ 31^{\circ}$ . In the lensmeter the target will look like this:

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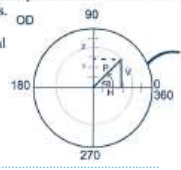
4-35. The prism found in the lensmeter for a pair of glasses is  $2.0^{\Delta} @ 45^{\circ}$ , and the lens is a right lens. Resolve this prism into its component parts.

On the diagram the long side P of the triangle is 2.0 and the angle  $\angle a$  that the prism makes with the axis is 45 degrees. The angle  $45^{\circ}$  is quadrant I, which is U and I for the right lens.

$V = (P)(\sin a) = (2.0)(\sin 45) = (2)(0.707) = 1.4^{\Delta} BU$ , since V is vertical

$H = (P)(\cos a) = (2.0)(\cos 45) = (2)(0.707) = 1.4^{\Delta} BI$ , since H is horizontal

The prism resolves to  $1.4^{\Delta} BI \& 1.4^{\Delta} BU$ .



$$V = (P)(\sin a)$$

$$H = (P)(\cos a)$$

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### Resolving and Resultant Prism Trick

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### Bi-Centric Grinding

▣ Figuring out Slab Off or Reverse Slab Off

1. Find Power at 90 for both eyes
2. Find "drop" (how much do the eyes move down from Dist to Near VERTICALLY)
3. Use prentices rule to determine Prism induced in each eye
4. Find difference, and that is amount of slab off to order at near

SLAB-OFF AND REVERSE SLAB-OFF		
Two minus lenses	SLAB-OFF	REVERSE SLAB-OFF
Two plus lenses	Highest minus	Lowest minus
One plus, one minus	Lowest plus	Highest plus
	The minus lens	The plus lens

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38

### Bi-Centric Grinding

OD -4.00 -2.00 x 180  
 OS -2.50 -0.50 x 180 +2.50 Add OU

ST 28 bifocal  
 Looking 4 mm above seg at distance  
 Looking 5 mm below seg while reading  
 Total 9mm drop

OD: Power at 90= -6.00 Drop = 9mm prism = 5.4  
 OS: Power at 90 = -3.00 Drop = 9mm prism = 2.7

Difference = 2.7 Prism diopters...will require that much Slab off in OD to eliminate vertical imbalance

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39

Bi-Centric Grinding

▣ Slab Off

Note...can also take DIFFERENCE in distance power at 90 between OD and OS and multiply by amount eye drops vertically and will come up with same difference (as long as ADDs are similar)




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Prism Problems

Decentration to obtain prism problem

How far must a +2.00 +2.00 x 135 lens be moved to create 2Δ?




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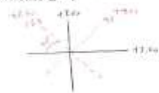
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41

Prism Problems

Decentration to obtain prism problem

How far must a +2.00 +2.00 x 135 lens be moved to create 2Δ?



$$\begin{aligned} Spk &= +2.00 \\ +50\% \text{ ecc } &= +1.00 \\ T &= 6.16 \text{ cm} = 63.00 \end{aligned}$$

$$Dec_{cm} = \frac{P}{P - 11k} = \frac{2}{5} = .67 \text{ cm} = 6.7 \text{ mm}$$




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**Induced Prism**

- How much prism and what base direction is created if a -5.00 -1.00 @ 060 is decentered 5mm nasally to much

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**Induced prism due to decentration error.**

How much prism and what base direction is created if a -5.00 -1.00 x 60 is decentered 5mm too much?

$$\begin{aligned} & -5.00 \\ + & 75\%(-1.00) = -0.75 \\ \hline & -5.75 \end{aligned}$$

$$\Delta = P \times d \text{ cm}$$

$$\Delta = 5.75 \times 5 \text{ cm} = 2.875^\Delta$$

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- ▣ Make sure you understand Oblique Axes
- ▣ Power at 90 and or 180
- ▣ ANSI standards (vertical and horizontal)
- ▣ Prims (induced/decentered)
- ▣ Slab off
  - ▣ find diff in vertical meridian/90 OD vs OS
  - ▣ Find diff vertical
  - ▣ Use prentices rule to find amount of prism

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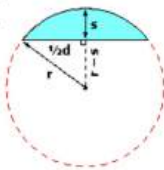
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### Sagittal Depth Formula (Lens Thickness)

$$r^2 = (\frac{1}{2}d)^2 + (r - s)^2$$

$$(r - s)^2 = r^2 - (\frac{1}{2}d)^2$$

$$r - s = \sqrt{r^2 - (\frac{1}{2}d)^2}$$

$$s = r - \sqrt{r^2 - (\frac{1}{2}d)^2}$$


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### Sagittal Depth Formula Example

5-12. A surface made of polycarbonate has a true power of -6.00D and a diameter of 60 mm. What is the sag of the surface?

$n = 1.586$   
 $r = (n - 1)/D = (1.586 - 1)/(6) = 0.09777 \text{ m} = 97.7 \text{ mm}$   
 $d = 60$

$$\text{sag} = r - \sqrt{r^2 - (\frac{d}{2})^2}$$

$$\text{sag} = 97.7 - \sqrt{97.7^2 - (\frac{60}{2})^2}$$

$$\text{sag} = 97.7 - \sqrt{9545.29 - 900} = 97.7 - \sqrt{8645.29}$$

$$\text{sag} = 97.7 - 93.0 = 4.7 \text{ mm}$$

$$\text{Sag} = \frac{n-1}{D} - \sqrt{\left(\frac{n-1}{D}\right)^2 - \left(\frac{d}{2}\right)^2}$$

$$\text{Sag} = \frac{(d/2)^2 \times D}{2000(n-1)}$$

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### Sagittal Depth Formula (Lens Thickness) Example

5-18. What is the approximate edge thickness of a -6.00D polycarbonate lens,  $n = 1.586$ , if the center thickness is 1.5 mm and the lens diameter is 60 mm?

**EDGE THICKNESS = SAG + CENTER THICKNESS**

$$\text{sag} = \frac{(d/2)^2 \times D}{2000(n-1)}$$

$$\text{sag} = \frac{(30)^2 \times 6.00}{2000(0.586)} = 4.6 \text{ mm}$$

**EDGE THICKNESS = 4.6 mm + 1.5 mm = 6.1 mm**

In Example 5-13 the exact formula gave us 6.2 mm for this edge thickness in a flat form lens, and Example 5-14 gave an edge thickness of 6.5 mm for the same lens made on a +3.00 base curve.

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**Sagittal Depth Formula (Lens Thickness)**

- ▶ Thickness =  $\frac{\text{Radius}^2 \times \text{Power}}{2000 (n - 1)}$
- ▶ N = Index of refraction of lens material used
- ▶ Thickness is mm
- ▶ Step # 1 Decentration x 2 + ED
- ▶ Step # 2 Radius = 1/2 of amount in Step # 1
- ▶ Step # 3 Calculate thickness using formula
- ▶ Step # 4 Add minimum thickness to answer (1.5 to 2.0mm)

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**Sagittal Depth Formula (Lens Thickness)Example**

- ▶ Rx = -5.00 A= 54 DBL = 20 Frame GCD = 74 ED = 62mm
- ▶ Mono P.D. O.D. = 30mm Material = CR-39 Index 1.49
- ▶ Thickness =  $\frac{\text{Radius}^2 \times \text{Power}}{2000 (N - 1)}$
- ▶ Step # 1  $54 + 20 = 74/2 = 37 - 30 = 7 \times 2 + 62 = 76\text{mm}$
- ▶ Step # 2 Radius = 1/2 of amount in Step # 1 = 38mm
- ▶ Step # 3 Calculate thickness using formula
- ▶ Thickness =  $\frac{38^2 \times -5.00}{2000 (1.49 - 1)} = \frac{1444 \times 5}{980} = 7.36\text{mm}$
- ▶ Step # 4 Add minimum thickness to answer (1.5 to 2.0mm)

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**On behalf of Vision Expo, we sincerely thank you for being with us this year.**

**Vision Expo Has Gone Green!**

We have eliminated all paper session evaluation forms. Please be sure to complete your electronic session evaluations online when you login to request your CE Letter for each course you attended! Your feedback is important to us as our Education Planning Committee considers content and speakers for future meetings to provide you with the best education possible.




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